

WHAT IS CLAIMED IS:

1    1.    A method for operating a gaming device to provide a monetary output, comprising:  
2                determining a balance;  
3                determining a dispensed amount that is less than the balance;  
4                dispensing the dispensed amount; and  
5                adjusting the balance by the dispensed amount.

1    2.    The method of claim 1, in which the step of dispensing the dispensed amount  
2    comprises:  
3                dispensing an amount of currency that is based on the dispensed amount.

1    3.    The method of claim 2, in which the step of dispensing an amount of currency  
2    comprises:  
3                activating a hopper to dispense an amount of currency that is based on the dispensed  
4    amount.

1    4.    The method of claim 1, in which the step of dispensing the dispensed amount  
2    comprises:  
3                transferring the dispensed amount to an account.

1    5.    The method of claim 1, in which the step of dispensing the dispensed amount  
2    comprises:  
3                adjusting a remote balance of a remote gaming device that is in communication with  
4    the gaming device.

1       6.     The method of claim 1, in which the step of determining a dispensed amount that is  
2     less than the balance comprises:  
3             receiving a signal specifying the dispensed amount.

1       7.     The method of claim 1, in which the step of determining a dispensed amount that is  
2     less than the balance comprises:  
3             determining the dispensed amount in accordance with a balance management rule.

1       8.     The method of claim 7, in which the balance management rule specifies that the  
2     dispensed amount be a difference between the balance and a predetermined threshold.

1       9.     The method of claim 8, in which the predetermined threshold is an initial balance.

1       10.    The method of claim 7, in which the balance management rule specifies that the  
2     dispensed amount be a predetermined percentage of a difference between the balance and a  
3     predetermined threshold.

1       11.    The method of claim 1, in which the step of adjusting the balance by the dispensed  
2     amount comprises:  
3             decreasing the balance by the dispensed amount.

1       12.    An apparatus for operating a gaming device to provide a monetary output,  
2     comprising:  
3             a processor; and  
4             a memory in communication with the processor,

5           the memory storing  
6                a program,  
7           and the processor operative with the program to  
8               determine a balance;  
9               determine a dispensed amount that is less than the balance;  
10              dispense the dispensed amount; and  
11              adjust the balance by the dispensed amount.

1     13.   A method for operating a gaming device to provide a monetary output, comprising:  
2           establishing a balance;  
3           initiating a play of the gaming device, the play having a corresponding wager amount  
4          and winning amount;  
5           adjusting the balance in dependence on the wager amount and the winning amount,  
6          thereby generating a first adjusted balance;  
7           determining a dispensed amount that is less than the balance;  
8           dispensing the dispensed amount; and  
9           adjusting the first adjusted balance by the dispensed amount, thereby generating a  
10       second adjusted balance.

1     14.   The method of claim 13, in which the step of dispensing the dispensed amount  
2   comprises:  
3           dispensing an amount of currency that is based on the dispensed amount.

1     15.   The method of claim 14, in which the step of dispensing an amount of currency  
2   comprises:

3 activating a hopper to dispense an amount of currency that is based on the dispensed  
4 amount.

1 16. The method of claim 13, in which the step of dispensing the dispensed amount  
2 comprises:

3 transferring the dispensed amount to an account.

1 17. The method of claim 13, in which the step of dispensing the dispensed amount  
2 comprises:

3 adjusting a remote balance of a remote gaming device that is in communication with  
4 the gaming device.

1 18. The method of claim 13, in which the step of determining a dispensed amount that is  
2 less than the balance comprises:

3 receiving a signal that specifies the dispensed amount.

1 19. The method of claim 13, in which the step of determining a dispensed amount that is  
2 less than the balance comprises:

3 determining the dispensed amount in accordance with a balance management rule.

1 20. The method of claim 19, in which the balance management rule specifies that the  
2 dispensed amount be a difference between the balance and a predetermined threshold.

1 21. The method of claim 20, in which the predetermined threshold is an initial balance.

1    22.    The method of claim 19, in which the balance management rule specifies that the  
2    dispensed amount be a predetermined percentage of a difference between the balance and a  
3    predetermined threshold.

1    23.    The method of claim 19, in which the balance management rule specifies that the  
2    dispensed amount be a predetermined percentage of the winning amount.

1    24.    The method of claim 13, in which the step of adjusting the balance by the dispensed  
2    amount comprises:

3                decreasing the balance by the dispensed amount.

1    25.    The method of claim 13, further comprising:

2                preventing selection of a wager amount that is greater than an available amount, the  
3    available amount being a difference between the balance and a predetermined threshold.

1    26.    An apparatus for operating a gaming device to provide a monetary output,  
2    comprising:

3                a processor; and

4                a memory in communication with the processor,

5                the memory storing

6                a program,

7                and the processor operative with the program to

8                establish a balance;

9                initiate a play of the gaming device, the play having a corresponding wager  
10   amount and winning amount;

11           adjust the balance in dependence on the wager amount and the winning  
12   amount, thereby generating a first adjusted balance;  
13           determine a dispensed amount that is less than the balance;  
14           dispense the dispensed amount; and  
15           adjust the first adjusted balance by the dispensed amount, thereby generating a  
16   second adjusted balance.